

Reception Map of Learning for Maths

Elements of the curriculum	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
<i>Numbers</i>	<ul style="list-style-type: none"> Recognising and ordering numbers to 5, 10 or 20 Writing numbers to 5, 10 or 20 Counting in ones and 1:1 correspondence 	<ul style="list-style-type: none"> Number recognition to 10/ 20 and beyond Counting forwards and backwards Introduction to adding-combining two sets 1 more and 1 less Number formation 	<ul style="list-style-type: none"> Introduction to subtraction Number facts Counting investigation Problem solving with subtraction Counting in tens and fives Estimation Ordinal numbers 	<ul style="list-style-type: none"> Teen numbers-recognition and writing Number patterns Doubling Place value-ordering numbers More/ less 	<ul style="list-style-type: none"> Methods of addition and subtraction, including the number line Number formation to 10/20 Tally charts Problem solving with subtraction Number bonds to 10 	<ul style="list-style-type: none"> + and – symbols Recording number sentences Methods of addition and subtraction Doubling and halving Patterns on a hundred square Counting in tens and fives
<i>Shape, Space and Measures</i>	<ul style="list-style-type: none"> Recognise and name 2D shapes 2D shape properties and comparisons Positional language 	<ul style="list-style-type: none"> Positional language Repeating patterns Comparing height Measuring with standard and non- standard units 	<ul style="list-style-type: none"> Days of the week Comparing weight Measuring with standard and non- standard units 	<ul style="list-style-type: none"> Introduction to money Coin recognition Making amounts 	<ul style="list-style-type: none"> 2D and 3D shape names 	<ul style="list-style-type: none"> Volume and capacity-language, exploration Standard and non-standard units Ordering days of week/ months of year. Language of time, including o'clock(half past, quarter past and quarter to if appropriate) Money-recognising and adding coins Properties of 2D and 3D shapes Introduction to sharing

*Information taken from the LTP, Skills Progression Grids and National Curriculum
September 2019

Year 1 Map of Learning for Maths

Elements of the curriculum	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
<i>Number: Number and Place Value</i>	<ul style="list-style-type: none"> Place value within 10 	<ul style="list-style-type: none"> Place value within 20 	<ul style="list-style-type: none"> Place value within 50 			<ul style="list-style-type: none"> Place value within 100
<i>Number: Addition and Subtraction</i>	<ul style="list-style-type: none"> Addition and subtraction within 10 		<ul style="list-style-type: none"> Addition and subtraction within 20 			
<i>Number: Multiplication and Division</i>			<ul style="list-style-type: none"> Counting in multiples of 2 and 10 	<ul style="list-style-type: none"> Counting in multiples of 2 and 5 	<ul style="list-style-type: none"> Counting in multiples of 10 Doubling Arrays Equal groups-grouping and sharing 	
<i>Number: Fractions</i>					<ul style="list-style-type: none"> Halving shapes, objects and quantities Quartering shapes, objects and quantities 	
<i>Measurement</i>				<ul style="list-style-type: none"> Comparing lengths and heights, mass and capacity Measure lengths and heights, mass and capacity 		<ul style="list-style-type: none"> Recognising coins and notes Counting in coins Recognising time to the hour and half hour Writing time and comparing time
<i>Geometry: Properties of Shape</i>		<ul style="list-style-type: none"> Recognise, sort and name 2D and 3D shapes Patterns with 2D and 3D shapes 				
<i>Geometry: Position and Direction</i>					<ul style="list-style-type: none"> Describing turns and positions 	

* See White Rose planning for progression of small steps.

Year 2 Map of Learning for Maths

Elements of the curriculum	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
<i>Number: Number and Place Value</i>	<ul style="list-style-type: none"> Place value to 100 					<ul style="list-style-type: none"> Investigations (consolidation work)
<i>Number: Addition and Subtraction</i>	<ul style="list-style-type: none"> Addition/ subtraction bonds to 20 Add 2- digit and 1- digit (crossing 10) Add 2-digit and 2- digit (crossing 10) 	<ul style="list-style-type: none"> Subtract 1- digit or a 2-digit from a 2- digit (crossing 10) 			<ul style="list-style-type: none"> Problem solving with efficient methods. 	
<i>Number: Multiplication and Division</i>	<ul style="list-style-type: none"> Count in multiples of 2, 5, 10 and 3 	<ul style="list-style-type: none"> Recognise and make equal groups Use 'x' symbol Arrays 2, 5 and 10 Times tables 	<ul style="list-style-type: none"> Make equal groups- sharing Make equal groups- grouping Divide by 2, 5 and 10 		<ul style="list-style-type: none"> Problem solving with efficient methods. 	
<i>Number: Fractions</i>				<ul style="list-style-type: none"> Recognise and find a half, quarter or a third. Equivalence Counting in fractions 		
<i>Measurement</i>		<ul style="list-style-type: none"> Count money (p and £) Compare money Find the difference/ change 		<ul style="list-style-type: none"> Measure length (cm and m) Compare and order lengths Four operations with lengths 	<ul style="list-style-type: none"> O' clock, half past, quarter past and quarter to Telling the time to 5 mins 	<ul style="list-style-type: none"> Compare time, mass and capacity Measure mass (g and kg) and capacity (ml and l) Temperature
<i>Geometry: Properties of Shape</i>			<ul style="list-style-type: none"> Recognise 2D and 3D shapes Count sides and vertices (2D) and 			

			faces and edges (3D)			
<i>Geometry: Position and Direction</i>					<ul style="list-style-type: none"> • Describing movement and turns • Patterns with shapes 	
<i>Statistics</i>			<ul style="list-style-type: none"> • Make tally charts • Draw and interpret pictograms and block diagrams 			

* See White Rose planning for progression of small steps.